

# SHOOTOUT LIST

Each team shall provide a shootout list **before the game** to be used if the game goes to Penalty Kicks.

**RESPONSIBILITIES:**

- 1) List the players in the order they will kick
- 2) List their corresponding uniform numbers
- 3) The Field Supervisor / referee will verify that the players kick in the order listed on the Shootout List

**Color:** \_\_\_\_\_ **Coach:** \_\_\_\_\_ **Club/Area:** \_\_\_\_\_

Girls                  Boys                  P                  W                  S                  K

	Player	Jersey #
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		



**KICKS FROM THE PENALTY MARK:**

If still tied after the two additional periods, the winner of the match will be determined by Kicks from the Penalty Mark.

**Teams will be moved to a designated Penalty Kick area, to allow subsequent games to proceed on time**

- A. Each team will have prepared a written kicking order for all kicking players drawn from those team members still eligible to participate at the end of the additional playing periods.
  - (1) 11 vs. 11 teams will list 10 players,
  - (2) 9 vs. 9 teams will list 8 players, and
  - (3) 7 vs. 7 teams will list 6 players. (Passers: NO goalie, shoot into a pug-like goal)
- NOTE:** If a team, either through injury, ejections or other cause has fewer players, the opposing team will “reduce to equate.”
- B. Kicking players will alternate between each team’s players in the order listed.
- C. The total score after alternating kicks by the first five players from each team will decide the victor.
- D. If still tied after five kicks by each team, Kicks from the Penalty Mark will continue **in groups of five** until a winner is determined.

**NOTE 1:** There will NOT be a coin toss to determine kicking order. The team kicking first shall be the same as in the second and fourth quarters of regulation play.

**NOTE 2:** Teams must use all listed players before repeating the kicking order. E.g.: 11 vs. 11 teams will use all 10 listed players, 9 vs. 9 teams will use all 8 listed players, and 7 vs. 7 teams will use all 6 listed players before repeating the kicking order.

**NOTE 3:** The goal keeper may also be listed as a Kicker.

**NOTE 4:** Kicks from the Penalty Mark tiebreaker for the Passers (U-8) division will be conducted as follows (without the use of a goalkeeper): Accuracy kicks will be taken from a spot marked 8 yards from a Pug like goal and must go in/cross the line the Pug like goal. All other procedural rules stated above shall apply.