

# TOAST SHOOTOUT LIST

Each team shall prepare a shootout list **before the game** to be used if the game goes to Penalty Kicks.

**RESPONSIBILITIES:**

- 1) List the players in the order they will kick
- 2) List their corresponding uniform numbers
- 3) The Field Supervisor / referee will verify that the players kick in the order listed on the Shootout List

**Color:** \_\_\_\_\_ **Coach:** \_\_\_\_\_

	Girls	Boys	P	W	S	K
	Player		Jersey #			
1						
2						
3						
4						
5						
6						Passer and Wings: list 6 players
7						
8						Striker: list 8 players
9						
10						Kicker: list 10 players

**KICKS FROM THE PENALTY MARK:**

If still tied after the two additional periods, the winner of the match will be determined by Kicks from the Penalty Mark.

**Teams may be moved to a designated Penalty Kick area, to allow subsequent games to proceed on time**

- A. Each team will have prepared a written kicking order for all kicking players before the game.
  - (1) 11 vs. 11 teams will list 10 players
  - (2) 9 vs. 9 teams will list 8 players
  - (3) 7 vs. 7 teams will list 6 players

**NOTE:** If a team, either through injury, ejections or other cause has fewer players, the opposing team will “reduce to equate.”
- B. Kicking players will alternate between each team’s players in the order listed.
- C. The total score after alternating kicks by the first five players from each team will decide the victor.
- D. If still tied after five kicks by each team, Kicks from the Penalty Mark will continue **in groups of five** until a winner is determined.
  - (1) 11 vs. 11 – this is 6-10
  - (2) 9 vs. 9 – this is 6 – 8, & 1 – 2
  - (3) 7 vs. 7 – this is 6, & 1 – 4 and if continues 5, 6 and 1-3

**NOTES:**

- There will NOT be a coin toss to determine kicking order. The team kicking first shall be the same as in the 2<sup>nd</sup> and 4<sup>th</sup> quarters of regulation play.
- Teams must use all listed players before repeating the kicking order. E.g.: 11 vs. 11 teams will use all 10 listed players, 9 vs. 9 teams will use all 8 listed players, and 7 vs. 7 teams will use all 6 listed players before repeating the kicking order.
- The goalkeeper may also be listed as a Kicker.
- **Passers (U8)** Kicks will be conducted as accuracy kicks taken from a spot marked 8 yards from the center of a Pug like goal WITHOUT a goalkeeper. A successful shot goes into the Pug goal. All other procedural rules stated above apply.